

GALE IN THE CLASSROOM-

GALE IN CONTEXT: OPPOSING VIEWPOINTS

Gale In Context: Opposing Viewpoints is designed to engage students in their learning and research process, as well as support educators in building lessons. Utilize this document to explore real-world examples of how to integrate Gale In Context: Opposing Viewpoints into your classroom, and link to our pre-made content for easy implementation.



Bell Ringers

Spark student curiosity with small activities designed for the start of class time. Best Evidence, Create a Story, Hot Topic, Mini Scavenger Hunt, Name It, and Political Cartoon Interpretation are great ways to get students thinking.

Use our [Bell Ringers Activity Sheet!](#)



Argumentative Writing

The Viewpoint Essays found within Gale In Context: Opposing Viewpoints provide students with clear examples on how to organize and support an argument in writing. Leverage these essays to not only give insight into key issues, but to provide templates for student writing.

Check out our [Argumentative Writing Lesson Plan.](#)



Scavenger Hunts

Help students research key topics step-by-step using Scavenger Hunts. Create questions and directions that guide students to a variety of document types to enhance learning.

Here's a pre-made [Scavenger Hunt](#) about Inflation.

Feel free to leverage our pre-made [Scavenger Hunt Template](#) as well!



Claim Evidence Reasoning (CER)

Very similarly to Argumentative Writing, Gale In Context: Opposing Viewpoints provides access to materials to help students complete CER activities. Students will find evidence in Statistics, Infographics, and Academic Works, as well as reasonings through Reference Articles and Viewpoints.

Utilize our [CER Template](#) to get started.



Tic-Tac-Toe Projects

Tic-Tac-Toe Projects allow your students to choose three mini projects to complete based on their strengths. Gale In Context: Opposing Viewpoints' variety of document and content types support unique project types like writing a letter, starting a social media campaign, or drawing a comic.

Take a look at our Activism [Tic-Tac-Toe Project.](#)



Escape Rooms

Who doesn't love a good puzzle? Escape Rooms provide interactive puzzles with research to guide students to the content you want them to see. Longer Escape Room activities provide you with at least one full lesson, and are great for either starting a unit or reviewing topics.

Use our [Escape Room Template](#) to get started.